

Products and Covering of Lattice-valued Finite Automata

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Abstract: In this paper, the new concept of covering for lattice-valued finite automata was given. The product relations between various lattice-valued finite automata, the covering relations between various products of two lattice-valued finite automata, and covering relations between products of two lattice-valued finite automata and products of the other two lattice-valued finite automata which cover them are studied.

1. Introduction

Since the fuzzy set theory was put forward in [1], the research on automata theory and code theory has also unfolded in [2] with the method of fuzzy set. After that, the research and application of fuzzy automata became more and more in-depth. [3] began to study the algebra of fuzzy automata. [4] has made a detailed study of the algebraic properties of fuzzy automata. In 2003, Li Yongming in [5] proposed the theory of Lattice-valued automata and its language, and built the words-based computational model on the theory of more extensive Lattice-valued automata. In automata theory, product is one of the basic operations, and the product and covering relation of different forms play a very important role in the decomposition of automata. The products of lattice-valued finite automata are studied in [6]. [3] studies the product and covering relation of a fuzzy finite state machine. A new covering concept is given in this paper, and the covering relation between the products of the Lattice-valued finite automata given in [6] is studied. The covering relation between the product of lattice-valued finite state machines and the product of those covering them is also discussed.

2. Basic Concepts and Symbols

Definition 2.1^[7] A lattice-valued finite automata (LFA) is a five tuple, $M = (Q, X, Y, \mu, \sigma)$, in which Q, X, Y are non-empty finite state set, non-empty finite input symbol set, non-empty finite output symbol set respectively. μ is a L-fuzzy subset in $Q \times X \times Q$, that is $\mu: Q \times X \times Q \rightarrow L$, which is called fuzzy state transfer function. σ is a L-fuzzy subset in $Q \times X \times Y$, that is, $\sigma: Q \times X \times Y \rightarrow L$, which is called fuzzy output function. For a lattice-valued finite automata, the following conditions are satisfied:

$$(\forall q \in Q)(\forall x \in X)((\exists p \in Q), \mu(q, x, p) > 0 \Leftrightarrow (\exists y \in Y), \sigma(q, x, y) > 0)$$

Because only the transfer structure of automata is discussed, the lattice-valued finite automata in the definition above is expressed as $M = (Q, X, \mu)$, which is called a finite state machine. We agree that semi-group operations " \bullet " here are commutative.

Definition 2.2^[8] Suppose $M = (Q, X, \mu)$ is a lattice-valued finite state machine, among which $\forall x \in X^*, a \in X \cdot \Lambda$ is an empty character, X^* represents the set of all strings of finite length on the set X . $\mu^*: Q \times X^* \times Q \rightarrow L$ is defined as follows:

$$\mu^*(q, \Lambda, p) = \begin{cases} 1, q = p \\ 0, q \neq p \end{cases}, \quad \mu^*(q, xa, p) = \bigvee_{r \in Q} \{ \mu^*(q, x, r) \bullet \mu(r, a, p) \}$$

3. The Covering of Lattice-valued Finite State Machines

Definition 3.1 Suppose $M_i = (Q_i, X_i, \mu_i)$ is a lattice-valued finite state machine, $i=1,2$. $\eta: Q_2 \rightarrow Q_1$ is a partial function, and $\xi: X_1 \rightarrow X_2$ is another function. Expand ξ to ξ^* , making $\xi^*(\Lambda) = \Lambda, \xi^*(x) = \xi(x_1)\xi(x_2)\cdots$

$\xi(x_n)$, among which $x = x_1x_2\cdots x_n, x_i \in X_1^*, i=1,2,\cdots,n$. Then (η, ξ) is called a covering of $M_2 \rightarrow M_1$,

marked as $M_2 \leq M_1$. If satisfied: $\mu_1(\eta(q_2), x, \eta(p_2)) \leq \mu_2(q_2, \xi(x), p_2), \forall p_2, q_2 \in Q_2, x \in X_1$

Proposition 3.1 Suppose $M_i = (Q_i, X_i, \mu_i)$ is a lattice-valued finite state machine, $i=1,2$. (η, ξ) is a covering of $M_2 \rightarrow M_1$, then $\mu_1^*(\eta(q_2), x, \eta(p_2)) \leq \mu_2^*(q_2, \xi(x), p_2), \forall p_2, q_2 \in Q_2, x \in X_1^*$.

Proof The induction of character length n. When $n=2$, making $x = x_1x_2, y = y_1y_2$,

$$\begin{aligned} \mu_1^*(\eta(q_2), xy, \eta(p_2)) &= \bigvee_{r \in Q_1} \{ \mu_1(\eta(q_2), x_1, r) \wedge \mu_1(r, x_2, \eta(p_2)) \} \\ &\leq \bigvee_{r \in Q_1} \{ \mu_2(q_2, x_1, \eta(p_2)) \wedge \mu_2(r, x_2, p_2) \mid \eta(r_1) = r \} \leq \mu_2^*(q_2, \xi(x_1x_2), p_2) \end{aligned}$$

Suppose the conclusion is set up when $n=k$, then $n=k+1$, making $x = \prod_{i=1}^{k+1} x_i, x_i \in X_1$.

$$\begin{aligned} \mu_1^*(\eta(q_2), \prod_{i=1}^{k+1} x_i, \eta(p_2)) &= \bigvee \left\{ \mu_1^*(\eta(q_2), \prod_{i=1}^k x_i, r_1) \wedge \mu_1(r_1, x_{k+1}, \eta(p_2)) \mid r_1 \in Q_1 \right\} \\ &= \bigvee \left\{ \mu_1^*(\eta(q_2), \prod_{i=1}^k x_i, \eta(r_2)) \wedge \mu_1(\eta(r_2), x_{k+1}, \eta(p_2)) \mid \eta(r_2) = r_1, r_1 \in Q_1 \right\} \\ &\leq \bigvee \left\{ \mu_2^*(q_2, \xi\left(\prod_{i=1}^k x_i\right), \eta(r_2)) \wedge \mu_1(\eta(r_2), x_{k+1}, \eta(p_2)) \mid r_2 \in Q_2 \right\} \\ &\leq \bigvee \left\{ \mu_2^*(q_2, \xi\left(\prod_{i=1}^k x_i\right), r_2) \wedge \mu_2(r_2, \xi(x_{k+1}), \eta(p_2)) \mid r_2 \in Q_2 \right\} = \mu_2^*(q_2, \xi\left(\prod_{i=1}^{k+1} x_i\right), p_2). \end{aligned}$$

Definition 3.2^[8] Suppose $M_1 = (Q_1, X_1, \mu_1)$ and $M_2 = (Q_2, X_2, \mu_2)$ are two lattice-valued finite state machines. (1) A pair of mappings $(\alpha, \beta), \alpha: Q_1 \rightarrow Q_2, \beta: X_1 \rightarrow X_2$ are homomorphic, marked as $(\alpha, \beta): M_1 \rightarrow M_2$, suppose $\mu_1(q, x, p) \leq \mu_2(\alpha(q), \beta(x), \alpha(p)), \forall p, q \in Q_1, \forall x \in X_1$. (2) (α, β) is called a strong homomorphism, suppose

$$\mu_2(\alpha(q), \beta(x), \alpha(p)) = \bigvee \{ \mu_1(q, x, t) \mid t \in Q_1, \alpha(t) = \alpha(p) \}, \forall p, q \in Q_1, \forall x \in X_1.$$

If α, β is surjective (injective), then homomorphism $(\alpha, \beta): M_1 \rightarrow M_2$ is surjective (injective);

If α, β is one-to-one mapping, then homomorphism (strong homomorphism) $(\alpha, \beta): M_1 \rightarrow M_2$ is called isomorphism (strong isomorphism).

Note: If $X_1 = X_2, \beta$ is an identity mapping, then simply marking $\alpha: M_1 \rightarrow M_2$, then correspondently naming α as homomorphism (strong homomorphism).

Lemma 3.1^[8] Suppose $M_i = (Q_i, X_i, \mu_i)$ is a lattice-valued finite state machine, $i=1,2$. If $(\alpha, \beta): M_1 \rightarrow M_2$ is a strong homomorphism, and α is an injective mapping, then

$$\forall p, q \in Q_1, \forall x \in X_1, \text{ making } \mu_2(\alpha(q), \beta(x), \alpha(p)) = \mu_1(q, x, p).$$

Theorem 3.1 Suppose $M_i = (Q_i, X_i, \mu_i)$ is a lattice-valued finite state machine, $i=1,2$. If $(\alpha, \beta): M_1 \rightarrow M_2$ is a homomorphism, then (1) If this homomorphism is an epimorphism, and α is an injective mapping, then $M_2 \leq M_1$; (2) If α is an injective mapping, then $M_1 \leq M_2$.

Proof (1) $(\alpha, \beta): M_1 \rightarrow M_2$ is a strong homomorphism, so there exist full functions $\alpha: Q_1 \rightarrow Q_2$ and $\beta: X_1 \rightarrow X_2$, making $\eta = \alpha: Q_1 \rightarrow Q_2, \xi: X_2 \rightarrow X_1$; As β is a full function,

then $\forall x_2 \in X_2$, at least existing $x_1 \in X_1$, which makes $\beta(x_1) = x_2$, thus $\xi(x_2) = a$. Furthermore, (α, β) is a strong homomorphism, and α is an injective mapping. Based on Lemma 3.1, which makes $\forall p, q \in Q_1, \forall x \in X_1$, thus $\mu_2(\alpha(q), \beta(x), \alpha(p)) = \mu_1(q, x, p)$. If $\xi(x_2) = x_1$, we can conclude that $\mu_2(\alpha(q), x_2, \alpha(p)) = \mu_2(\alpha(q), \beta(x_1), \alpha(p)) = \mu_1(q, x_1, p) = \mu_1(q, \xi(x_2), p)$, for (η, ξ) is a covering of $M_1 \rightarrow M_2$, thus $M_2 \leq M_1$.

(2) $(\alpha, \beta): M_1 \rightarrow M_2$ is a homomorphism, so there exist mappings $\alpha: Q_1 \rightarrow Q_2$ and $\beta: X_1 \rightarrow X_2$, making $\forall p_1, q_1 \in Q_1, \forall x_1 \in X_1$, then $\mu_1(q_1, x_1, p_1) \leq \mu_2(\alpha(q_1), \beta(x_1), \alpha(p_1))$, making $\eta: Q_2 \rightarrow Q_1, \eta(q_2)$. If $\alpha(q_1) = q_2$, thus q_1 is uniquely determined because α is an injective mapping, thus η is a part of full function, making $\xi = \beta: X_1 \rightarrow X_2$, thus $\forall p_2, q_2 \in Q_2, \forall x_1 \in X_1$, Then $\mu_1(\eta(q_2), x_1, \eta(p_2)) \leq \mu_2(q_2, \beta(x_1), p_2)$, Therefore, (η, ξ) is a covering of $M_2 \rightarrow M_1$, that is, $M_1 \leq M_2$.

Theorem 3.2 Suppose $M_i = (Q_i, X_i, \mu_i)$ is a lattice-valued finite state machine, $i=1,2$. If $(\alpha, \beta): M_1 \rightarrow M_2$ is a homomorphism, then (1) If this homomorphism is an epimorphism, and α is an injective mapping, then $M_2 \leq M_1$; (2) If α is an injective mapping, then $M_1 \leq M_2$.

4. Products of Lattice-valued Finite Automata

Definition 4.1^[7] Suppose $M_i = (Q_i, X_i, \mu_i)$ is a lattice-valued finite state machine, $i=1,2$, naming $M_1 \times M_2 = (Q_1 \times Q_2, X_1 \times X_2, \mu_1 \times \mu_2)$ as a full direct product of M_1 and M_2 , among which $\mu_{M_1 \times M_2}((Q_1 \times Q_2) \times (X_1 \times X_2) \times (Q_1 \times Q_2)) \rightarrow L$, $\forall (q_1, q_2), (p_1, p_2) \in Q_1 \times Q_2, \forall (x_1, x_2) \in X_1 \times X_2$, making $\mu_{M_1 \times M_2}((q_1, q_2), (x_1, x_2), (p_1, p_2)) = \mu_{M_1}(q_1, x_1, p_1) \wedge \mu_{M_2}(q_2, x_2, p_2)$.

Definition 4.2^[7] Suppose $M_i = (Q_i, X, \mu_i)$ is a lattice-valued finite state machine, $i=1,2$, naming $M_1 \wedge M_2 = (Q_1 \times Q_2, X, \mu_1 \wedge \mu_2)$ as a retracted direct product of M_1 and M_2 , among which

$$\mu_{M_1 \wedge M_2}((Q_1 \times Q_2) \times X \times (Q_1 \times Q_2)) \rightarrow L, \forall (q_1, q_2), (p_1, p_2) \in Q_1 \times Q_2, x \in X, \text{ making } \mu_{M_1 \wedge M_2}((q_1, q_2), x, (p_1, p_2)) = \mu_{M_1}(q_1, x, p_1) \wedge \mu_{M_2}(q_2, x, p_2).$$

Definition 4.3^[7] Suppose $M_i = (Q_i, X_i, \mu_i)$ is a lattice-valued finite state machine, $i=1,2$, naming $M_1 \circ M_2 = (Q_1 \times Q_2, X_1^{Q_2} \times X_2, \mu_1 \circ \mu_2)$ as a wreath product of M_1 and M_2 , among which $\mu_{M_1 \circ M_2}((Q_1 \times Q_2) \times (X_1^{Q_2} \times X_2) \times (Q_1 \times Q_2)) \rightarrow L$, $X_1^{Q_2} = \{f \mid f: Q_2 \rightarrow X_1\}$, $\forall ((q_1, q_2), (f, x_2), (p_1 \times p_2)) \in (Q_1 \times Q_2) \times (X_1^{Q_2} \times X_2) \times (Q_1 \times Q_2)$, making $\mu_{M_1 \circ M_2}((q_1, q_2), (f, x_2), (p_1, p_2)) = \mu_{M_1}(q_1, f(q_2), p_1) \wedge \mu_{M_2}(q_2, x_2, p_2)$.

Definition 4.4^[7] Suppose $M_i = (Q_i, X_i, \mu_i)$ is a lattice-valued finite state machine, $i=1,2$, naming $M_1 \omega M_2 = (Q_1 \times Q_2, X_2, \mu_1 \omega \mu_2)$ as a cascade product of M_1 and M_2 , among which

$$\mu_{M_1 \omega M_2}((Q_1 \times Q_2) \times X_2 \times (Q_1 \times Q_2)) \rightarrow L, \omega: Q_2 \times X_2 \rightarrow X_1 \text{ is a function, } \forall (q_1, q_2), (p_1, p_2) \in Q_1 \times Q_2, \forall x_2 \in X_2, \text{ making } \mu_{M_1 \omega M_2}((q_1, q_2), x_2, (p_1, p_2)) = \mu_{M_1}(q_1, \omega(q_2, x_2), p_1) \wedge \mu_{M_2}(q_2, x_2, p_2).$$

Theorem 4.1 Suppose $M_i = (Q_i, X_i, \mu_i)$ is a lattice-valued finite state machine, $i=1,2$. then

- (1) $M_1 \wedge M_2 \leq M_1 \times M_2$, among which $X_1 = X_2 = X$, (2) $M_1 \omega M_2 \leq M_1 \circ M_2$, (3) $M_1 \circ M_2 \leq M_1 \times M_2$, (4) $M_1 \omega M_2 \leq M_1 \times M_2$.

Proof (1) Define $\eta: Q_1 \times Q_2 \rightarrow Q_1 \times Q_2$ as an identity mapping of $Q_1 \times Q_2$. Obviously the conclusion is true.

(2) Define $\eta: Q_1 \times Q_2 \rightarrow Q_1 \times Q_2$ as an identity mapping of $Q_1 \times Q_2$. Obviously η is a partial function.

Define $\xi: X_2 \rightarrow X_1^{Q_2} \times X_2$, $\xi(a) = (f, a), \forall a \in X_2$, among which

$f: Q_2 \rightarrow X_1, f(p_2) = a = \omega(p_2, a), \forall p_2 \in Q_2$, ξ as a function, and

$$\begin{aligned} \mu_{M_1 \omega M_2}(\eta(q_1, q_2), a, \eta(p_1, p_2)) &= \mu_{M_1 \omega M_2}((q_1, q_2), a, (p_1, p_2)) \\ &= \mu_{M_1}(p_1, \omega(p_2, a), q_1) \wedge \mu_{M_2}(p_2, a, q_2) = \mu_{M_1}(p_1, f(p_2), q_1) \wedge \mu_{M_2}(p_2, a, q_2) \\ &= \mu_{M_1 \omega M_2}((q_1, q_2), (f, a), (p_1, p_2)) = \mu_{M_1 \omega M_2}((q_1, q_2), \xi(a), (p_1, p_2)), \text{ for } M_1 \omega M_2 \leq M_1 \circ M_2. \end{aligned}$$

(3) Define $\xi: X_1^{Q_2} \times X_2 \rightarrow X_1 \times X_2$ as $\xi(f, a) = (f(p_2), a)$, among which

$f: Q_2 \rightarrow X_1, f(q_2) = a, \forall a \in X_2, p_2 \in Q_2$, and define η as an identity mapping of $Q_1 \times Q_2$, easy to prove $M_1 \circ M_2 \leq M_1 \times M_2$.

(4) Based on (2) and (3), $M_1 \omega M_2 \leq M_1 \times M_2$.

Theorem 4.2 Suppose $M_i = (Q_i, X_i, \mu_i)$ is a lattice-valued finite state machine, $i = 1, 2, 3$. If $M_1 \leq M_2$, then (1) $M_1 \times M_3 \leq M_2 \times M_3, M_3 \times M_1 \leq M_3 \times M_2$, and if $X_1 = X_2 = X_3 = X$, then $M_1 \wedge M_3 \leq M_2 \wedge M_3, M_3 \wedge M_1 \leq M_3 \wedge M_2$, (2) If among any $\omega_1: Q_3 \times X_3 \rightarrow X_1$, there exists $\omega_2: Q_3 \times X_3 \rightarrow X_2$, making $M_1 \omega_1 M_3 \leq M_2 \omega_2 M_3$. If (η, ξ) is a covering of $M_2 \rightarrow M_1$, and ξ is a surjection, then among any $\omega_1: Q_1 \times X_1 \rightarrow X_3$, existing $\omega_2: Q_2 \times X_2 \rightarrow X_3$, making $M_3 \omega_1 M_1 \leq M_3 \omega_2 M_2$, (3) $M_1 \circ M_3 \leq M_2 \circ M_3, M_3 \circ M_1 \leq M_3 \circ M_2$.

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